



3131 Taylor Ave #1
Racine WI 53405
262-554-7818

ELMWOOD PARK VILLAGE – BOARD OF TRUSTEES MEETING

3131 Taylor Avenue, Bldg. 3, Racine, WI 53405

March 9th, 2023 – 6:30 p.m.

All agenda items shall follow protocol including staff overview, Board discussion, questions by public, Board disposition of item. The public must be recognized by the President.

I. CALL TO ORDER/ROLL CALL

II. PLEDGE OF ALLEGIANCE

III. PUBLIC COMMENT AND INPUT

Pursuant to Wisconsin Statute 19.84(2) "the public notice of a meeting of the governmental body may provide for a period of public comment, during which the body may receive information from member of the public." No action may be taken on subject matter; however items will be placed on the next meeting agenda. Please limit public comment to 3 minutes. You must sign up on the public comment and input log prior to the meeting.

IV. CONSENT AGENDA AND MINUTES – Meeting 2/9

V. REPORTS

- a. Sheriff's Report
- b. President Rossi's Report
- c. Trustee Gasser
- d. Trustee Hinkle
- e. Trustee Johnson
- f. Trustee Rude
- g. Trustee Stein
- h. Trustee Studey

i. January 31, 2023

Tri-City - Operating Account	\$119,061.21
Tri-City - Tree Surety Account	\$350.00
Tri-City - Events Account	\$2,027.97
LGIP – Lift Station Fund	\$8,578.91
LGIP – Reserve Fund	\$115,634.83
LGIP – Roads 2021 Fund	\$24,462.81
LGIP – ARPA Funds	\$48,046.39
LGIP – Complex Window Replacement Fund	\$300,659.32

TOTAL: \$618,821.44

VI. UNFINISHED BUSINESS

- a. Motion to Go into Closed Session Pursuant to Statute 19.85(1)(c) Considering employment, promotion, compensation, or performance evaluation data of any public employee over which the governmental body has jurisdiction or exercises responsibility (Administrator Position Hiring)
- b. Discussion and update on the Kaiser Park project

VII. NEW BUSINESS

- a. Discussion and possible approval of Lease Renewal/Contract for Building 4
- b. Discussion and possible approval of the maintenance workers pay increase.
- c. Approval of Accounts Payable

VIII. ADJOURN